

**SEWARD COUNTY COMMUNITY COLLEGE
COURSE SYLLABUS**

I. TITLE OF COURSE: CS1313- Programming Fundamentals

II. COURSE DESCRIPTION: 3 credit hours
3 credit hours of lecture and 0 credit hours of lab per week.

This course will introduce the student to logical reasoning and programming related to computer information systems, mathematics and robotics. The use of the LEGO Mindstorms EV3 will provide a solid foundation in which students will gain hands-on experience solving complex problems in a systematic method.

For each unit of credit, a minimum of three hours per week with one of the hours for class and two hours for studying/preparation outside of class is expected.

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Pre-requisite: NA

III. PROGRAM AND/OR DEPARTMENT MISSION STATEMENT:

The CIS Program will provide superior learning opportunities in the area of information technology, utilizing state-of-the-art technology, for both CIS majors and non CIS majors to enable all students to achieve their career and/or educational goals.

IV. TEXTBOOK AND MATERIALS:

Textbook: The Art of LEGO® Mindstorms® EV3 programming, Terry Griffin. No Starch. Press, Inc, 2014.

LEGO Mindstorms EV3

LEGO Mindstorms Programming Software

BricxCC Programming Software

Handouts

E-Publications

Internet

V. SCCC OUTCOMES

Students who successfully complete this course will demonstrate the ability to do the following SCCC Outcomes.

1: Read with comprehension, be critical of what they read, and apply knowledge gained to real life

5: Demonstrate the ability to think critically by gathering facts, generating insights, analyzing data, and evaluating information

6: Exhibit skills in information and technological literacy

9: Exhibit workplace skills that include respect for others, teamwork competence, attendance/punctuality, decision making, conflict resolution, truthfulness/honesty, positive attitude, judgment, and responsibility

VI. COURSE OUTCOMES:

Upon completion of the Programming Fundamentals course with 80% or higher mastery of course competencies, the student should be able to:

Break complex problems into manageable steps

Employ logical thinking to solve problems

Work in a team setting

Solve given problems with little direction

Identify current programming languages that are used in robotics

Identify current programming languages that are used in creating applications

Create a program to direct robotic maneuvers

Apply mathematical calculations to make precise robotic maneuvers

Build sound robotic machines using engineering techniques

VII. COURSE OUTLINE:

1. Logic
2. Programming
3. Robotics
4. Documenting

VIII. INSTRUCTIONAL METHODS:

Lectures, examples, presentations

Hands-on student exercises and projects covering individual units

Related readings and reports from Textbook, Internet, Handouts, E-Publications and Exercises

IX. INSTRUCTIONAL AND RESOURCE MATERIALS:

Textbook (TBD)

Interactive student lab software

Video camera

Computers

Overhead Projector

Handouts

Internet

E-Publications

X. METHODS OF ASSESSMENT:

Assessment will consist of the solutions to real life problems for which students will have to research, plan, program, execute and document.

Outcome #1 will be assessed and measured by the comprehension of reading assignments and in class discussion.

Outcome #5 will be assessed through tests, quizzes and the presentation of a final portfolio.

Outcome #6 will be assessed through the completion of projects.

Outcome #9 will be assessed through attendance, group assignments and presentation of portfolios.

XI. ADA STATEMENT:

Under the Americans with Disabilities Act, Seward County Community College will make reasonable accommodations for students with documented disabilities. If you need support or assistance because of a disability, you may be eligible for academic accommodations. Students

should identify themselves to the Dean of Students at 620-417-1106 or going to the Student Success Center in the Hobbie Academic building, room 149 A.

Syllabus Reviewed: 11/09/2018 20:43:00